



STEFANIDES
INVITATIONAL

2011 Stefanides Invitational Golf Tournament **Participant Information Package**

Event Dates: Wed, March 16, 2011 – Sun, March 20, 2011

Package Contents:

1. Welcome Golfers.
2. Resort Check-In Check-List & Rooming Assignments.
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4. Tournament Format & Callaway Explanation.
5. Up-to-Date Tournament Rules.
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7. Awards & Fees.

***PLEASE READ THROUGH & UNDERSTAND THESE
MATERIALS! THANKS!!***

1. Welcome Golfers.

Dear Golfers:

Welcome to the 2011 Stefanides Invitational Golf Tournament. We really want you to enjoy your visit to Myrtle Beach, while playing some golf, relaxing, and generally laughing a lot. Hopefully, you'll enjoy time with old friends, and make some new ones too. This year, we are playing some very nice courses with late tee times. As you will see we have some late tee times this year so we should have no reason for being late to the course. Tina's food may all be gone but we sure can sleep in this year. We're also very hopeful that this, our third year of playing in March, is as nice weather-wise as the past years.

You should know that this event started in 1978 as a venture of three Stefanides brothers (Jon, Gil, & Gary), a brother-in-law (Jim Sullivan), a father (Jon), and a few close friends. For the first few years, the group consisted of eight brave golfers from the Northeast who could wait no longer to hit the links. So, they ventured to Myrtle Beach in one Chevy Suburban truck with a U-haul to play several rounds of golf and to get away from the cold weather and the pressures of work. The tournament has grown and has invited many other golfers, added an additional day of golf. Now, the founders' children and their friends make up a large part of this event.

The tournament committee has made a few rule changes and reformatted a few documents from last year's tournament, but this essentially this is the same great tournament that was designed and refined over the years by the founders. The family aspect is important to the tournament committee and we are hoping that our numbers allow us to maintain that family outing feel.

As you will see, we have some later tee times this year so we should have no reason for being late to the course. Tina's food may all be gone, but we sure can sleep-in this year.

Minor rule changes this year from previous year include a change to the Mulligan rule. To speed up play, there are no more "Provisional Mulligans and "provisional" are no longer shots allowed. If you want to use your Mulligan, go ahead. As always, you have 1 Mulligan per side and these still do not carry over. The other rule change is the Duffer Relief Rule which ensures we have no more 3-peat Duffer winners. We believe that this new rule further supports the fun aspect of this outing – it is not about winning or losing. Lastly, since we have had past confusion about which tee location the group is starting from when playing, we've made it clear that we will use standard men's tee locations at each course, unless you are qualified for the senior rule.

Life is way too short. So, let's enjoy the golf, the socializing, and the camaraderie!

Sincerely,

Jason Stefanides –Tournament Director (mobile phone 908-472-2744)

Dave Buttner – Assistant Director (mobile phone 410-456-3287)

Jimmy Sullivan – Assistant Director (mobile phone 843-685-0543)

2. Resort Check-In Check-List & Rooming List.

Resort Check-In Check-List:

At check-in, you should receive the following items. If you do not, please contact the front desk. If you are unsuccessful in solving any issues, then please contact Jimmy Sullivan, Assistant Director of Facilities (mobile phone 843-685-0543).

- ✓ Room key.
- ✓ Resort map.
- ✓ 4 complimentary tickets to Tena's Restaurant for breakfast. Each morning, free complimentary breakfast buffet is available to our group. Please remember to bring a ticket each day. They will not let you enter the restaurant without it.
- ✓ 1 complimentary ticket to the Wednesday evening Oyster Roast. This event is held from 500p - 600p. Please bring your ticket if you go to this event. Frankly, if you are golfing in the practice round, you may miss this. *See "3. Overall Event Schedule."*
- ✓ 1 complimentary ticket for a free dinner at Three Steps Down Grille & Tavern located at the Sea Mist Resort.
- ✓ The balance you pay at check-in should be approximately \$435. If you are staying an extra night, this balance due may have been different. If you paid a larger deposit, there may also be a difference. Please note that you will need to settle your account with a credit card or cash – no personal checks. Remember that out of the \$140 deposit, \$20 goes to the tournament prize fund and \$20 is for the Friday night group dinner at Crabby Mike's. Thus, the resort received \$100 toward your account. We've reduced the original package price with some group discount funds we ultimately received.

Rooming List:

Below are rooming assignments at the time of this printing.

<u>Roommate 1</u>	<u>Roommate 2</u>	<u>Room Number</u>
Adam Crumb	Mel Crumb	40114
Aron Stefanides	Ryan Stefanides	40108
Billy Taylor	Tommy Pierce	40110
Christopher Wagner	Jim Marisola	40111
David Buttner	Jason Stefanides	40112
Frank Tupper	Gil Stefanides	40107
Gil Stefanides	Frank Tupper	40107
Hite Guy	Paul Dawson	40214
James Sullivan	Mike Sullivan	40109
Jason Barger	Jim Heil	40213
Jason Stefanides	David Buttner	40112
Jim Heil	Jason Barger	40213
Jim Marisola	Christopher Wagner	40111
Jimmy Sullivan	Kenny Crumb	40216
Kenny Crumb	Jimmy Sullivan	40216
Mel Crumb	Adam Crumb	40114
Mike Sullivan	James Sullivan	40109
Paul Dawson	Hite Guy	40214
Ryan Stefanides	Aron Stefanides	40108
Tommy Pierce	Billy Taylor	40110

3. Overall Event Schedule.

DAY 0 - Wednesday, March 16, 2011 – Check in Day > Practice Round at River Oaks Plantation > Complimentary Oyster Roast at Hotel (optional) OR Beers at Ron Jon's (optional).

All Day: Golfers arriving into Myrtle Beach area. If you are in need of transfer from the airport to the resort, taxi fare should be less than \$15, even with tip. If you need to get from the airport to the practice round golf course, please contact Jimmy Sullivan. He can be reached at jimdibrookety@aol.com or via phone at 843-685-0543. We can't guarantee transit, but we'll try to help.

1150a: If you've signed up, complete your practice round of golf at River Oaks Golf Plantation. Our tee times run start 1228p. Please arrive at the course NO LATER THAN 1150a. Since this is in addition to our package, the greens fees are \$30 payable at the course's pro shop. Though we will publish the tee off schedule prior to this date, contact to Jimmy Sullivan if you need more information. He can be reached at jimdibrookety@aol.com or via phone at 843-685-0543. See "6. Driving Directions to Golf Courses & Other Events." For more information on the course, go to www.riveroaksgolfplantation.com.

Starting at 0300p: Check in at the Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577 – 843-839-1957. Make sure that you receive your room key, breakfast coupons, and other complimentary coupons. See "2. Resort Check-In Check-List & Rooming List." For more information on the Sea Mist Resort, go to www.myrtlebeachseamist.com.

500p – 600p: Complimentary Oyster Roast at Sea Mist. All golfers staying at the resort are welcome. Remember to bring your coupon for this event. This event is held in the parking lot behind Tena's Restaurant, which is located across Ocean Blvd from our rooms.

OR 500p – 730p: Some or many of the practice round golfers are encouraged to stop in at Ron Jon's Beer & Burgers. This joint has received rave reviews by our Assistant Director of Facilities and is located at 3218 Waccamaw Blvd, Myrtle Beach, SC 29579-9451. See "6. Driving Directions to Golf Courses & Other Events." All are welcome, so the driving directions also guide you from the Sea Mist Resort to Ron Jon's.

As early as 600p: Please check the next day's golf information posted to our group's Hospitality room door to see who's on your next day team and when your tee time is.

DAY 1 – Thursday, March 17, 2011 – Callaway Handicap Round at Prestwick.

0600a: Complimentary breakfast at Tena's Restaurant starts. It is located across Ocean Blvd from our rooms, next to hotel front office. Make sure to bring one of your breakfast coupons for this. They will not let you in without a coupon.

0815a: Golfers start arriving at Prestwick for our Callaway Handicap round of golf. Our first tee time is 0858a and we will be teeing off from both the front and the back. Please see the next day golf information posted the prior evening on the Hospitality Room door for your tee time. Allow 20 to 30 minutes to drive here and check in. See "6. Driving Directions to Golf Courses & Other Events." Make sure that you check your bag in with the course attendants. Captains please check in with Jimmy Sullivan to see if you have an assignment to either place or pickup contest markers. For more information on the course, go to www.prestwickcountryclub.com.

0825a SHARP: Mandatory group meeting to be held at or near the Prestwick practice green. During this brief session, we'll summarize the schedule, rules, and the like. *We have few mandatory events and this is one.* Thanks for being there early.

0200p-ish: Complete your round of golf at Prestwick. Captains please turn your completed scorecard into Dave Buttner, who will be in the clubhouse, immediately after your round.

After Golf: You are free to get back to the resort at your own pace, and enjoy the rest of the day in a manner of your choosing. There will normally be general socializing around our building's pool and hot tub before people head out to dinner. Please note that many of the regulars go to Myabi's Japanese restaurant about 0500p. If you're interested, please talk to Aron Stefanides or Jimmy Sullivan.

As early as 600p: Please check the next day's golf information posted to our group's Hospitality room door to see who's on your next day team, when your tee time is, and the time at which you should be checked in with a course attendant. An updated Tote Board should also be posted there for your amusement pleasure. Normally, by this time, there will be a card game or general socializing in the Hospitality room by this time of the evening.

DAY 2 – Friday, March 18, 2011 – Best Two Scores Round at The Witch > Beers at the Dagwood's (optional) > Group Dinner at Crabby Mike's.

0600a: Complimentary breakfast at Tena's Restaurant starts. It is located across Ocean Blvd from our rooms, next to hotel front office. Make sure to bring one of your breakfast coupons for this. They will not let you in without a coupon.

0900a: Golfers start arriving at The Witch for our Best Two Scores round of golf. Our first tee time is 940a and we will be teeing off from the front only this round. Please see the next day golf information posted the prior evening on the Hospitality Room door for your tee time. Allow 30 to 40 minutes to drive here and check in. *See "6. Driving Directions to Golf Courses & Other Events."* Make sure that you check your bag in with the course attendants. Captains please check in with Jimmy Sullivan to see if you have an assignment to either place or pickup contest markers. For more information on the course, go to www.witchgolf.com.

0230p-ish: Complete your round of golf at The Witch. Captains please turn your completed scorecard into Dave Buttner, who will be in the clubhouse, immediately after your round.

0300p – 0440p: Group gathering at Dagwood's. Allow 15 to 20 minutes to drive here from the golf course. *See "6. Driving Directions to Golf Courses & Other Events."* This is strictly a social event and is not mandatory. However, if the scoring information is ready, this is likely where we Day 3 Captains will choose their team for the next day. If there are any scoring complications, the Day 3 draft will occur at approximately 800p back at the resort in the group's Hospitality Room. *Please see the 4. Tournament Format so that you clearly understand changes in the draft process. These changes were also highlighted in 1. Welcome Golfers.*

0500p: Group dinner at Crabby Mike's. Allow about 15 minutes to drive here from the golf course. *See "6. Driving Directions to Golf Courses & Other Events."* This is also strictly a social event, and you've already paid for it. It is really the only "mandatory" social event. So, please come and join the group. See driving directions for how to get the restaurant from the Moose Lodge. These directions also list the restaurant's street address if you are coming here from a different starting point.

After Dinner: You are free to get back to the resort at your own pace, and enjoy the rest of the evening in a manner of your choosing. As noted above, if there are any scoring complications, the Day 3 draft will occur at approximately 800p back at the resort in the group's Hospitality Room.

As early as 900p: Please check the next day's golf information posted to our group's Hospitality room door to see who's on your next day team, when your tee time is, and the time at which you should be checked in with a course attendant. An updated Tote Board should also be posted there for your amusement pleasure. Normally, by this time, there will be a card game or general socializing in the Hospitality room by this time of the evening.

DAY 3 – Saturday, March 19, 2011 – Captain's Choice Round at Wild Wing Avocet.

0600a: Complimentary breakfast at Tena's Restaurant starts. It is located across Ocean Blvd from our rooms, next to hotel front office. Make sure to bring one of your breakfast coupons for this. They will not let you in without a coupon.

1000a: Golfers start arriving at Wild Wing Avocet for our Captain's Choice round of golf. Our first tee time is 1038a and we will be teeing off from the front only this round. Please see the next day golf information posted the prior evening on the Hospitality Room door for your tee time. Allow 25 to 35 minutes to drive here and check in. See "6. *Driving Directions to Golf Courses & Other Events.*" Make sure that you check your bag in with the course attendants. Captains please check in with Jimmy Sullivan to see if you have an assignment to either place or pickup contest markers. For more information on the course, go to www.wildwing.com.

300p-ish: Complete your round of golf at Wild Wing Avocet. Captains please turn your completed scorecard into Dave Buttner, who will be in the clubhouse, immediately after your round.

After Golf: You are free to get back to the resort at your own pace, and enjoy the rest of the day in a manner of your choosing. There will normally be general socializing around our building's pool and hot tub before people head out to dinner. Please note that many of the regulars go to Angelo's about 0500p. If you're interested, please talk to Jimmy Sullivan.

As early as 600p: Please check the next day's golf information posted to our group's Hospitality room door to see who's on your next day team, when your tee time is, and the time at which you should be checked in with a course attendant. An updated Tote Board should also be posted there for your amusement pleasure. Normally, by this time, there will be a card game or general socializing in the Hospitality room by this time of the evening.

Sometime before your head hits the pillow: *We'd suggest that you pack and organize yourself this evening.* You may be a bit fatigued this point, and thus may wish to get to bed a little earlier on this last evening. We have an early round of golf on Sunday, and you need to allow time getting out of your room in the morning, getting your breakfast, and then getting to the golf course timely. Leaving it all till the morning is a tactical error that has befallen many before you... You will be toasty by this point and may wish to not stay

DAY 4 – Sunday, March 20, 2011 – Resort Checkout > Tournament Handicap Round at Arrowhead Country Club > Final Meeting & Awards Ceremony > Everybody Travel Home Safely.

0600a: Complimentary breakfast at Tena's Restaurant starts. It is located across Ocean Blvd from our rooms, next to hotel front office. Make sure to bring one of your breakfast coupons for this. They will not let you in without a coupon. GET TO BREAKFAST EARLY THIS DAY. YOU STILL HAVE TO MOVE OUT OF YOUR ROOM & CHECK-OUT...

NO LATER THAN 0640a: Be checked-out of your room and on your way to the golf course. Allow at least 15 minutes for check out, as there will be a line. That means being in the check-out line before 0700a. Clearly, if you are staying an extra night, you do not need to check out. That said, you may wish to confirm that the resort front desk has you in fact assigned to stay an extra night and that your room key card will work when you get back. (For some reason, they never seem to get this right.)

0700a: Golfers start arriving at Arrowhead Country Club for our Tournament Handicap round of golf. Our first tee time is 0730a and we will be teeing off from the front only this round. Please see the next day golf information posted the prior evening on the Hospitality Room door for your tee time. Allow 20 to 30 minutes to drive here and check in. See "6. *Driving Directions to Golf Courses & Other Events.*" Make sure that you check your bag in with the course attendants. Captains please check in with Jimmy Sullivan to see if you have an assignment to either place or pickup contest markers. For more information on the course, go to www.arrowheadcc.com.

1130p-ish: Complete your round of golf at Arrowhead. Captains please turn your completed scorecard into Dave Buttner, who will be in the clubhouse, immediately after your round.

After Golf: We will quickly wrap-up all tournament scoring. Then, there will be a brief awards ceremony in the clubhouse. After the ceremony, you are all free to get safely back to your homes and families. Hopefully, you will have had a great time.

4. Tournament Format.

DAY >>	1	2	3	4
Format	Callaway Handicap	Best Two Scores	Captain's Choice	Tournament / Standard Handicap
Objective	Best individual NET score wins the most tourney points. NET is calculated using Callaway method. Individual gross score is also used to calculate tournament handicap.	Best two scores from each hole are totaled to create a team's score for each hole. The scores for all 18 holes are totaled to create a team's gross score for the round. Individual gross score is also used to calculate tournament handicap.	Best shot selected for each stroke on a hole. Best team gross score for each hole totaled for a team's total gross score. There are NO individual scores this round.	Best individual NET score wins the most points. Individual gross score is also used to calculate future tournament handicap. If there is tie for in total tourney points, the day 4 tie breaker is employed . So, play #17 very well.
Tourney Point System	Points awarded to individuals based on their score net of the Callaway handicap system. Total points available = total # of golfers / 4.	Lowest gross team score wins the most points. Points awarded to all individuals on the team, based upon team performance. Total points available = total # of golfers / 4.	Lowest gross team score wins the most points. Points awarded to all individuals on the team, based upon team performance. Total points available = total # of golfers / 4.	Points awarded to individuals based on their score net of the tournament's handicap system. Total points available = total # of golfers / 4.
Tie-Breaker Method	Individuals tied with the same net score are evaluated based upon tie-breaker holes. This is an iterative evaluation starting with hole #17 then #18, then #1... all the way back up to hole #16. This process does NOT start on the 17th hole played.	Teams tied with the same net score (which is the sum of the two lowest scores for each hole) are evaluated based upon tie-breaker holes. This is an iterative evaluation starting with hole #17 then #18, then #1... all the way back up to hole #16. This process does NOT start on the 17th hole played.	Teams tied with the same net score are evaluated based upon tie-breaker holes. This is an iterative evaluation starting with hole #17 then #18, then #1... all the way back up to hole #16. This process does NOT start on the 17th hole played.	Individuals tied with the same net score are evaluated based upon tie-breaker holes. This is an iterative evaluation starting with hole #17 then #18, then #1... all the way back up to hole #16. This process does NOT start on the 17th hole played.
Handicap Method	Callaway Handicap System. See attached page for detailed explanation.	None employed to calculate team score.	None employed to calculate team score. See special rules on where to tee off.	The tournament's method calculates the difference between average gross individual scores & a par of 72. This difference is then multiplied by 80%. The basis of this handicap is unique: Past participants have their prior year's handicap averaged with their handicap from Day 1 & 2 results. New golfer handicaps are based upon just current year gross scores from Days 1 & 2. New golfers will, however, have a starting handicap should they return to a future tournament.
Team Selection	Based upon social relationships and/or tournament committee convenience.	Draft system based upon Day 1 GROSS score results. The lowest gross scoring golfer will be teamed with the highest gross scoring golfer. Then, the second best gross scorer is teamed with the second worst gross scorer... This is done iteratively with the captain picking last in the first draft round, picking first in the next round. The objective is balanced teams – at least mathematically. For example, if we had 32 golfers, the #1 gross scorer's would be team would consist of the following: #1, #16, #17, & #32.	Team's are constructed based upon selections made by team captains after Day 2 golf is concluded. Day 3 Team captains are the lowest handicap individuals based upon sum of their first 2 days of gross scores. There are 3 draft rounds. Similar to the NFL, the captain with the worst 2-day gross score picks first in each of the 3 rounds. Captains are free to employ any criteria they like: overall golf skills, specific golf skills (e.g., putting), sense of humor, snappiness of golf attire, etc.	Generally, an attempt will be made to put together teams based upon tournament handicap, with the lowest handicap golfers playing last – ala the PGA. However, since this is a travel day, this grouping approach may not be followed.
Scoring System	The Stefanides Invitational Golf Management System (SIGMS) automatically calculates all scores, analyzes all tie breaker events, awards points, & does not make mistakes. SIGMS also performs automatically performs the draft used to construct Day 2 & Day 4 teams. It now also uses random number generation methods to determine which teams start from front vs back tees on rounds where we split teams across the course.			

4. Tournament Format (Cont'd)

Callaway Handicap System - Explanation

Under the Callaway system, a player's handicap is determined after the round by deducting from his 18-hole gross score scores from his worst individual holes during the first 16 holes. The table below shows the number of "worst holes" score he may deduct and the adjustment to be made, based on his gross score. The objective is to create some parity in a group of golfers with a wide range of skills. Inconsistent golfers – which would make up a large segment of our tournament population – truly benefit from this system.

How does this work? If a golfer has an 18-hole gross score of 96, he turns to the table and opposite that score finds that he may deduct the total for his three worst holes scored on holes 1 through 16 inclusive. Thus, if he has one score of 9, one score of 8 and a score of a 7, his handicap totals 24. From this total handicap amount of 24, a plus or minus adjustment is then made according to the stroke adjustment at the bottom of each column. For a gross score of 96, the adjustment requires a deduction of 2, resulting in a final handicap of 22. Thus, 96 minus a 22 handicap will yield a net score of 74.

Please note that our Stefanides Golf Management System (SIGMS) does all of this complicated scoring of this automatically. If you're bored though, you can give it try.

Callaway System Scoring Chart

Score					Holes Deducted	Deduct
		70	71	72	0	No adjustment
73	74	75			½	Worst hole and adjustment
76	77	78	79	80	1	Worst hole and adjustment
81	82	83	84	85	1.5	Worst holes and adjustment
86	87	88	89	90	2	Worst holes and adjustment
91	92	93	94	95	2.5	Worst holes and adjustment
96	97	98	99	100	3	Worst holes and adjustment
101	102	103	104	105	3.5	Worst holes and adjustment
106	107	108	109	110	4	Worst holes and adjustment
111	112	113	114	115	4.5	Worst holes and adjustment
116	117	118	119	120	5	Worst holes and adjustment
121	122	123	124	125	5.5	Worst holes and adjustment
126	127	128	129	130	6	Worst holes and adjustment
Adjustment						
-2	-1	0	+1	+2		Add to or deduct from handicap

Notes: 1. No hole may be scored at more than twice its par. This is a rule that is unique to our Tournament.

2. Half strokes count as a whole. They are rounded UP.

3. The 17th and 18th holes *played* are never deducted. If we are teeing off with golfers going off on the front and back simultaneously, the Tournament Committee will decide if there will be an exception to this rule. If there will be an exception, the committee will announce it BEFORE the start of the round. If you hear nothing before the start, there is NO exception.

5. Tournament Rules.

Please read and follow the tournament rules. This will help everyone feel that they have a fair chance and otherwise enjoy the experience. If you have any questions on the rules or the interpretation of the rules, please Dave Buttner - Assistant Director for Finance / Scoring / Rulings.

1. **Big Picture Rule:** Life is way too short, so let's enjoy the golf, socializing, and camaraderie. Please turn off your cell phone too. We are here to have fun and respect one another. If any other rule below gets confusing or annoying, please refer back to this rule.
2. **Be Kind to Your Tournament Committee (BE ON TIME) Rule:** The tee times sheet posted each night will clearly instruct your team on what is the latest time they may arrive at the course and be checked-in with a course attendant. *Be at the golf course on time each and every day.* Your doing so ensures that the tournament committee can enjoy their day of golf and not have it turn into a hassle before it starts. "On time" means being ready for the golf course attendant to load your clubs onto your cart *at least 20 minutes (30 minutes on Day 1) prior to your assigned tee time.* Please be ready to head to your first tee right after you are mounted up on your cart. Please see the event schedule for Day 1 of the tournament, when you are expected to be at the course 30 minutes before the group's very first tee time. Being on-time also means neither being in the clubhouse nor at the driving range when your group is instructed to head out to your first tee. Not this will need to apply to anyone, but any individual who is late – relative to the 20 or 30 minutes before tee time requirement – *will receive no tournament points for that day of golf.* Since we're here to have fun, and doo-doo happens, even penalized players will surely not care too much.
3. **Timely Information Rule:** At the end of each round, team captains must immediately turn in their neat and complete scorecards to Dave Buttner - Assistant Director for Finance / Scoring / Rulings. Dave will post the tee times, team captains, and team members on the door of our group's Hospitality Room no later than 600pm prior to the day of play. Dave doing his job timely and your reading what he posts timely, will keep us all timely. The tote board will also be updated and posted daily by the same deadline. On Friday, Dave will likely not post to the door until 800p or 900p because of the group dinner that evening.
4. **Standard Tee Location Rule:** The only tee location from which we will tee-off is the standard men's tee location. See Seniors Rule below for the one exception. If there is any question about this location, the Tournament Director will decide.
5. **Seniors Rule:** Golfers 60 years of age or older may use the senior tees. You can be choose to be a manly-man and not do this, but think about your teammates when sorting out your personal testosterone surge. (Even manly-man Frank Tupper has been known to forgo the pride thing and move up to the senior tees for the good of his team...)
6. **Scorecard Rule:** All score cards should be accurate and legible. They should be submitted to Dave Buttner - Assistant Director for Finance / Scoring / Rulings *immediately* after you finish playing your 18th hole. Late, incomplete, or illegible scores will be disqualified and zero points awarded to the whole four-some.
7. **Mulligan Rule:** Everyone gets one Mulligan on each nine holes during each round. Mulligan's can be used for tee shots only. Before he shoots his Mulligan shot, the player must declare to the team captain that he is using a Mulligan. If a Mulligan shot is used, after locating both his first tee shot and his Mulligan tee shot, the player may choose which shot he'd will play on that hole, until he holes out. He need not use the Mulligan tee shot. Notes associated with this rule:
 - a. You **cannot** use your Mulligan to win a prize for the longest drive or for closest to the pin. Your first shot is the one that counts for any prize event. You can use a Mulligan to assist your score for a hole, but not win a proximity prize with a Mulligan.

- b. No “provisional” shots – Mulligan or otherwise – may be declared. If the golfer’s chosen shot is out of play, the golfer simply takes a penalty stroke and drops a ball at the point on the hole where he believes his ball exited the hole’s boundaries or where it entered an out-of-play hazard. See “Out of Bounds Rule” below.
 - c. Only with a Mulligan declaration is a player allowed to avoid penalty strokes associated with his first tee shot – should his Mulligan tee shot be located in play.
 - d. Mulligans do not carry over from the front nine to the back nine or from one day until the next day. We do hope that you play well enough that you do not need to use any Mulligans for the entire tournament.
8. **Gimmee Putts Rule:** *No gimmee putts!* ALL putts must be holed out. No exceptions. If you can’t make a 2-foot putt, laugh or curse into your golf towel, and then grab another beer. (If you do the towel thing, be careful when borrowing a golf towel from Jim Heil...)
 9. **Casual Atmosphere Rule:** A player may move his ball anywhere on the golf course up to one club length (improve a lie-winter rules) – except when in a sand trap, in a water hazard, on the green. If the ball is out of bounds, you cannot move the ball a club length so that it is back in bounds. This is meant to give a proper lie without improving the general playing conditions. You cannot move the ball from the rough to the fairway nor move it from the fringe to the green, etc. Special note: if your ball is in any kind of standing water in a trap, you may move the ball within to a playable area within that trap. (We also no longer employ the Harmon rule so you cannot move the ball on the green one club length closer to / or into the hole...)
 10. **Out of Bounds Rule:** All out of bounds shots incur a one-stroke penalty from the spot that the ball went out of bounds or into the water. This means that if you hit a ball into the water or out of bounds from the tee or fairway, you go to the spot nearest to the spot that the ball went into the water or out of bounds and drop a ball at that spot adding one stroke to your score. Please help keep a steady pace of play. (Laser sighting the point of your ball’s unfortunate exit fairway boundaries is not required. Just don’t get too greedy about where you drop your OB ball...)
 11. **Personal Mercy Rule:** No more than double par score should be placed on the official score card. You may complete the hole if you wish and keep your personal score for your own record, but in the tournament scoring system, no player should score over double par on any hole. This means on a par 72 course...the highest possible score is 144. Please help keep a steady pace of play.
 12. **Jim Sullivan Rule:** This states that there is no looking more than 3 minutes for any lost ball. Just leave it for someone else to find, and grab another beer while you’re back at your cart snagging the next golf ball that you will likely lose, scuff, or soon relegate to your shag bag. Please help keep a steady pace of play.
 13. **Captain’s Choice Day Rule:** On Captain’s choice day, we always start on the standard men’s tees, except for seniors who start from the Senior tees. Also, note that the team’s score for a hole is completed when any ball is holed out. We will NO LONGER adjust tee position after birdies, bogeys, or whatever. Just remembering one tee position is challenging enough for most of us.
 14. **Uneven Number of Golfers Rule:** We always strive to 4-somes, but sometimes last-minute golfer cancellations and additions screw up the best laid plans. So, if we have a total number of golfers that is not evenly divisible by 4, there will likely be one or more 3-somes, or perhaps a 5-some. In the Best Two Scores and the Captain’s Choice Rounds, team play matters. Thus, the 3-somes will be allocated such that the middle group(s) end up in a 3-some. For example, if we have 7 teams, the 4th team will be a 3-some if we need to have just one 3-some. Using this same example, if we needed two 3-somes, then the 3rd and 4th teams would have 3 golfers. The logic for this pre-dates the current tournament committee, but it seems kind of logical.
 - a. IF YOU ARE ON A 3-SOME:

- i. In the Best Two Scores Round, a 3-some is allowed to generate 4 scores from which to choose their best two. This will be done by having 1 golfer play 2 balls on each hole on successive rotation basis, starting at the top off the scorecard (i.e., lowest handicap golfer) to the bottom (i.e., highest handicap golfer). For the golfer playing 2 balls on a hole, the golfer will first hit his tee shot for his personal score. When all other golfers are done with their tee shots, the golfer playing 2 balls will then hit a 2nd tee shot for the missing golfer's score. This golfer will play each ball until holing out. This golfer's first tee shot must be assigned to the golfer's personal score and the 2nd must be assigned to missing golfer's score.
- ii. During the Captain's Choice Round, a 3-some team is allowed to take an extra shot from each selected ball location (e.g. tee box, green). This will be done by having 1 golfer take 2 shots from each ball location on successive rotation basis, starting at the top off the scorecard (i.e., lowest handicap golfer) to the bottom (i.e., highest handicap golfer). For example, on the 3-some's first tee of the day, the captain will hit his tee shot, and then he will hit the missing golfer's tee shot. At the team's second ball location on that first hole, the next person in the extra swing rotation swings for himself and then for the missing golfer, and so on throughout the rest of the round. The extra swing rotation can NOT be changed. It must follow the order described above. (i.e., you can't take your biggest hitter and always let him hit all of your extra tee shots, or have your best putter get to always putt twice). No skipping turns.

b. IF YOU ARE ON A 5-SOME (Heaven forbid!)

- i. In the Best Two Scores Round, a 5-some is allowed to generate ONLY 4 scores from which to choose their best two. This will be done by having 1 golfer's score excluded from the best 2 scores on each hole. This will be done on a successive rotation basis, starting at the BOTTOM off the scorecard (i.e., highest handicap golfer) to the TOP (i.e., lowest handicap golfer).
- ii. During the Captain's Choice Round, all 5 guys can hit using the rotation set by the captain. All may contribute to each hole's team score.

15. **Duffer Relief Clause:** Starting with the 2011 tournament, golfers will not be allowed to "3-peat" with the Duffer Award. Once a golfer "wins" 2 Duffer Awards, he is not qualified to win this award for a 2-year period after his last Duffer Award. When this clause comes into play, the golfer with the next highest overall rank wins the highly-coveted Duffer Award.

16. **It Ain't Over Till It's Over Rule:** Any player not completing a round will forfeit their score and receive zero points for the day. If you're late, and your team has left without you, you will have an incomplete round. If for some strange reason this does not happen, see rule #2. And, if you are upset about this unfortunate outcome, please see rule #1. Please just be on time, and don't party so much that you can't finish your round. There's always plenty of time in the afternoon and evening for partying.

6. Driving Directions to Golf Courses & Other Events.

These directions are straight from Google Maps. If you are uncomfortable with this approach, please use your own method. Destination addresses are all listed below, so you can plug them into your own GPS system or ask a stranger standing on the street. Phone numbers are also provided to help bail you out, if needed. Please allow plenty of time in order to be on time for every group event. Thanks.

DAY 0 - Wednesday, March 16, 2010 – Check in Day > Practice Round at River Oaks Plantation > Complimentary Oyster Roast at Hotel (optional) OR Beers at Ron Jon's (optional).

Arrive at Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577 – 843-839-1957. How and when you're getting there is up to you.

If you are golfing in the practice round, here are directions to River Oaks Golf Plantation. Directions listed below are from the Sea Mist Resort. If you are driving to the course from a different location, please make your own arrangements. Also listed below are directions to Ron Jon's Beer & Burgers, from either River Oaks or from the Sea Mist. *See "3. Overall Event Schedule."*

Driving directions to River Oaks Golf Plantation from Sea Mist Resort – 6.1 mi – about 12 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577 – 843-839-1957

1. Head northeast on S Ocean Blvd toward 12th Ave S - 1.6 mi.
2. Turn left at 9th Ave N - 0.2 mi
3. Turn left at US-17 BUS S - 75 ft
4. Slight right at Main St/US-501 N - Continue to follow US-501 N - 3.0 mi
5. Take the exit toward Waccamaw Blvd - 0.2 mi
6. Turn left at Waccamaw Blvd - 0.2 mi
7. Take the 1st right onto River Oaks Dr - Destination will be on the left - 0.9 mi

End: River Oaks Golf Plantation, 831 River Oaks Dr, Myrtle Beach, SC 29579 - 843-236-2222

Driving directions to Ron Jon's Beer & Burger from River Oaks Golf Plantation – 1.2 mi – about 2 mins

Start: River Oaks Golf Plantation, 831 River Oaks Dr, Myrtle Beach, SC 29579 - 843-236-2222

1. Head southwest on River Oaks Dr toward White River Dr - 0.9 mi
2. Turn left at Waccamaw Blvd - 0.3 mi

End: Ron Jon's Beer & Burgers, 3218 Waccamaw Blvd, Myrtle Beach, SC 29579-9451 - 843-236-8001

Driving directions to Ron Jon's Beer & Burger from Sea Mist Resort – 5.1 mi – about 10 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577 – 843-839-1957

1. Head northeast on S Ocean Blvd toward 12th Ave S - 1.6 mi

2. Turn left at 9th Ave N - 0.2 mi
3. Turn left at US-17 BUS S - 75 ft
4. Slight right at Main St/US-501 N - Continue to follow US-501 N - 3.0 mi
5. Take the exit toward Waccamaw Blvd - 0.2 mi
6. Turn right at Waccamaw Blvd - 0.1 mi

End: Ron Jon's Beer & Burgers, 3218 Waccamaw Blvd, Myrtle Beach, SC 29579-9451 - 843-236-8001

DAY 1 – Thursday, March 17, 2010 – Callaway Handicap Round at Prestwick.

Driving directions to Prestwick from Sea Mist Resort - 5.1 mi – about 10 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577 – 843-839-1957

1. Head southwest on S Ocean Blvd toward 13th Ave S - 2.1 mi
2. Turn left at US-17 BUS S/S Kings Hwy - 1.2 mi
3. Turn right at State Hwy 1342 - 0.4 mi
4. Continue onto State Rd S-26-336/State Rd S-26-396 - 0.3 mi
5. State Rd S-26-336/State Rd S-26-396 turns slightly right and becomes State Hwy 396 - 0.3 mi
6. Turn left at Prestwick Club Dr - 0.7 mi
7. Take the 1st left onto Links Rd - 79 ft

End: Prestwick Country Club, 1001 Links Road, Myrtle Beach, SC 29575 - 843-293-4101

DAY 2 – Friday, March 18, 2010 – Best Two Scores Round at The Witch > Beers at Dagwoods (optional) > Group Dinner at Crabby Mike's.

Driving directions to The Witch from Sea Mist Resort - 12.5 mi – about 19 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577

1. Head northeast on S Ocean Blvd toward 12th Ave S - 1.6 mi
2. Turn left at 9th Ave N - 0.2 mi
3. Turn left at US-501 N/Main St - Continue to follow US-501 N - 8.3 mi
4. Turn left at Myrtle Ridge Dr - 2.4 mi
5. Turn right at S Carolina 544 W - 358 ft

End: The Witch, 1900 South Carolina 544, Conway, SC 29526-9201- 843-243-2003

OPTIONAL Driving directions to Dagwood's from The Witch - 11 mi – about 17 mins

Start: The Witch, 1900 South Carolina 544, Conway, SC 29526-9201- 843-243-2003

1. Head south on S Carolina 544 E toward Myrtle Ridge Dr - 358 ft
2. Take the 1st left onto Myrtle Ridge Dr - 2.4 mi
3. Turn right at US-501 S/Black Skimmer Trail - Continue to follow US-501 S - 8.2 mi
4. Continue onto US-17 BUS N - 0.2 mi

5. Turn right at Mr. Joe White Ave - Destination will be on the left - 220 ft

End: Dagwood's, 400 Mister Joe White Ave, Myrtle Beach, SC 29577-3604 - (843) 448-0100

OPTIONAL Driving directions to Crabby Mike's from Dagwood's – 8.4 mi – about 16 mins

Start: Dagwood's, 400 Mister Joe White Ave, Myrtle Beach, SC 29577-3604 - (843) 448-0100

1. Head southeast on Mr. Joe White Ave toward Chester St - 0.1 mi
2. Turn right at N Ocean Blvd - 3.8 mi
3. Turn left at US-17 BUS S - 4.4 mi
4. Turn right at 2nd Ave N - Destination will be on the left - 289 ft

End: Crabby Mike's, 290 Highway 17 N, Surfside Beach, SC - (843) 238-3524

Driving directions to Crabby Mike's from Sea Mist Resort - 6.6 mi – about 12 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577

1. Head southwest on S Ocean Blvd toward 13th Ave S - 2.1 mi
2. Turn left at US-17 BUS S - 4.4 mi
3. Turn right at Pine Dr - 56ft

End: Crabby Mike's, 290 Highway 17 N, Surfside Beach, SC - (843) 238-3524

DAY 3 – Saturday, March 20, 2010 – Captain's Choice Round at Wild Wing Avocet.

Driving directions to Wild Wing Avocet from Sea Mist Resort- 11.5 mi – about 17 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577

1. Head northeast on S Ocean Blvd toward 12th Ave S - 1.6 mi
2. Turn left at 9th Ave N - 0.2 mi
3. Turn left at US-501 N/Main St - Continue to follow US-501 N - 8.9 mi
4. Turn right at Kingswood Dr - 0.3 mi
5. Continue onto Wild Wing Blvd - Destination will be on the right - .5 mi

End: Wild Wing Avocet, 1000 Wild Wing Boulevard, Conway, South Carolina 29526 – 843-347-9464

DAY 4 – Sunday, Mary 21, 2010 – Resort Checkout > Tournament Handicap Round at Arrowhead Country Club > Final Meeting & Awards Ceremony > Everybody Travel Home Safely.

Driving directions to Arrowhead Country Club from Sea Mist Resort - 6.6 mi – about 17 mins

Start: Sea Mist Resort, 1200 S Ocean Blvd, Myrtle Beach, SC 29577

1. Head northwest on 12th Ave S toward Yaupon Dr - 0.2 mi

2. Turn right at US-17 - 1.2 mi
3. Turn left at 6th Ave N - 0.2 mi
4. Turn right at Broadway St - 420 ft
5. Sharp left at W Broadway/Main St/SC-501/US-501 - Continue to follow SC-501/US-501 - 2.7 mi
6. Take the exit toward Waccamaw Blvd - 0.2 mi
7. Turn left at Waccamaw Blvd - 0.2 mi
8. Turn left at River Oaks Dr - 289 ft
9. Continue on George Bishop Pkwy - 0.6 mi
10. Turn right at Claypond Rd - 0.7 mi
11. Turn left at Burcale Rd - 0.5 mi

End: Arrowhead Country Club, 1201 Burcale Rd, Myrtle Beach, SC 29579 - 843-236-3243

7. Awards & Fees

Category	# of	\$ Amount	Total \$s	Winner / Notes	
Tournament Entry Fees	20	\$ 20	\$ 400	This also represents total prize fund.	
Overall Tournament Award Winners: (1)					
1st Place - Ed Spray Memorial Champion	1	\$ 80	\$ 80	TBD	
2nd Place	1	\$ 60	\$ 60	TBD	
3rd Place	1	\$ 20	\$ 20	TBD	
Gil Stefanides Director's Award	1	\$ 5	\$ 5	TBD	
Jon Stefanides Duffer Award	1	\$ 5	\$ 5	TBD	
Overall Tournament Award Winners Subtotal:			\$ 170		
Daily Scoring Winners: (2)					
Day 1 Individual Gross Winner	1	\$ 10	\$ 10	TBD	
Day 1 Individual Net Winner	1	\$ 10	\$ 10	TBD	
Day 2 Team Gross Winners	4	\$ 10	\$ 40	TBD	
Day 2 Individual Gross Winner	1	\$ 10	\$ 10	TBD	
Day 3 Team Gross Winners	4	\$ 10	\$ 40	TBD	
Daily Shot Winners: (2)					
	Hole				
Day 1 Closest to Pin	5	1	\$ 5	\$ 5	TBD
Day 1 Closest to Pin	8	1	\$ 5	\$ 5	TBD
Day 1 Closest to Pin	13	1	\$ 5	\$ 5	TBD
Day 1 Closest to Pin	16	1	\$ 5	\$ 5	TBD
Day 1 Longest Drive	3	1	\$ 5	\$ 5	TBD
Day 1 Longest Putt	18	1	\$ 5	\$ 5	TBD
Day 2 Closest to Pin	3	1	\$ 5	\$ 5	TBD
Day 2 Closest to Pin	7	1	\$ 5	\$ 5	TBD
Day 2 Closest to Pin	12	1	\$ 5	\$ 5	TBD
Day 2 Closest to Pin	14	1	\$ 5	\$ 5	TBD
Day 2 Closest to Pin	17	1	\$ 5	\$ 5	TBD
Day 2 Longest Drive	11	1	\$ 5	\$ 5	TBD
Day 3 Closest to Pin	5	1	\$ 5	\$ 5	TBD
Day 3 Closest to Pin	7	1	\$ 5	\$ 5	TBD
Day 3 Closest to Pin	12	1	\$ 5	\$ 5	TBD
Day 3 Closest to Pin	17	1	\$ 5	\$ 5	TBD
Day 3 Longest Drive	7	1	\$ 5	\$ 5	TBD
Day 3 Longest Putt	18	1	\$ 5	\$ 5	TBD
Day 4 Closest to Pin (Subj to change)	3	1	\$ 5	\$ 5	Waterway Course
Day 4 Closest to Pin (Subj to change)	6	1	\$ 5	\$ 5	Waterway Course
Day 4 Closest to Pin (Subj to change)	5	1	\$ 5	\$ 5	Lakes Course
Day 4 Closest to Pin (Subj to change)	8	1	\$ 5	\$ 5	Lakes Course
Day 4 Longest Drive (Subj to change)	5	1	\$ 5	\$ 5	Waterway Course
Day 4 Longest Putt	18	1	\$ 5	\$ 5	TBD
Daily Scoring Winners & Daily Shot Winners Subtotal:			\$ 230		
TOTAL PAYOUT:			\$ 400	This should equal total tournament entry fees.	

Notes:

1. This is distributed based upon the prize fund remaining after paying out Daily Scoring Winners & Daily Shot Winners. The goal is to award the champion with a relatively higher amount than others may receive. However, if the overall group is small, this may not always be achieved.
2. We will always attempt to make the payout to Daily Scoring Winners a minimum of \$10 per award and Daily Shot Winners a minimum of \$5 per award. However, this will be adjusted upward or downward based on the total prize fund. This is because we'd like to recognize the Overall Tournament Award Winners with a relatively higher award payout. This is not hard science, and we don't payout in increments of other than \$1.00.